



ROCKETS RULES TO LIVE AND PLAY BY

We hate to bring you back down to earth even for a light-second, but there are the rules that should be followed to make sure that your time with us is all hits, all the time. Let's play.

POINTS:

- Padel uses the same scoring system as tennis. i.e. 15 – 0. 30 – 40 etc. There's a lot to love out there basically.
- Matches are made up of three sets.
To win a set, it's first to six games.
The team that wins two sets wins the match.
- If a set reaches a 6/6 draw, there's a tie-breaker, as in tennis.

SERVE:

- A game is started by serving diagonally across court, with two serve attempts allowed (first and second service).
- The server must be behind the service line.
- The returner may stand wherever they like on the court, diagonally opposite the server.
- The server first bounces the ball then hits it below waist level.
- The ball must bounce in the service box opposite before being hit by the returner.
- If the ball does not bounce in the box, it's a fault.
- If it bounces in the box and hits the wire mesh fencing before crossing the service line (on the returner's side), it is also a fault.
- If the ball hits the net and bounces in the box, it's a let and they get to serve again.

PLAY:

- Once the ball is in play, all balls which cross the net must first bounce on the ground on the opponent's side before hitting the wire mesh fencing/glass.
 - Players may hit a ball as a volley.
 - Players may hit the ball after it has bounced on the glass wall to send it back to the opponent's side.
 - Just as in tennis, the ball may only bounce once on a side, and it may only be hit once. The ball however may be returned by hitting it against the glass wall on your side of the court, and then over the net.
 - There are two ways a match can be played when a game reaches deuce.
Players must decide before the match begins.
 - 1) Advantage rules (like tennis),
 - 2) Golden point (this is a sudden death point at deuce - the receivers decide who will receive the serve).
 - Players must change ends after the 1st, 3rd and every subsequent odd game in a set. In the tie break, players will change ends after every 6 points.
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